

Lab 7: Implementation of Digital Stop Watch on Altera DE1 Board

Objective:

- * To implement Digital Stop Watch design on Altera DE1 board

Open Stop Watch Project - *stopwatch*

1. Open *counter0to9* circuit and include a *clr* pin as shown in Figure 7.1.

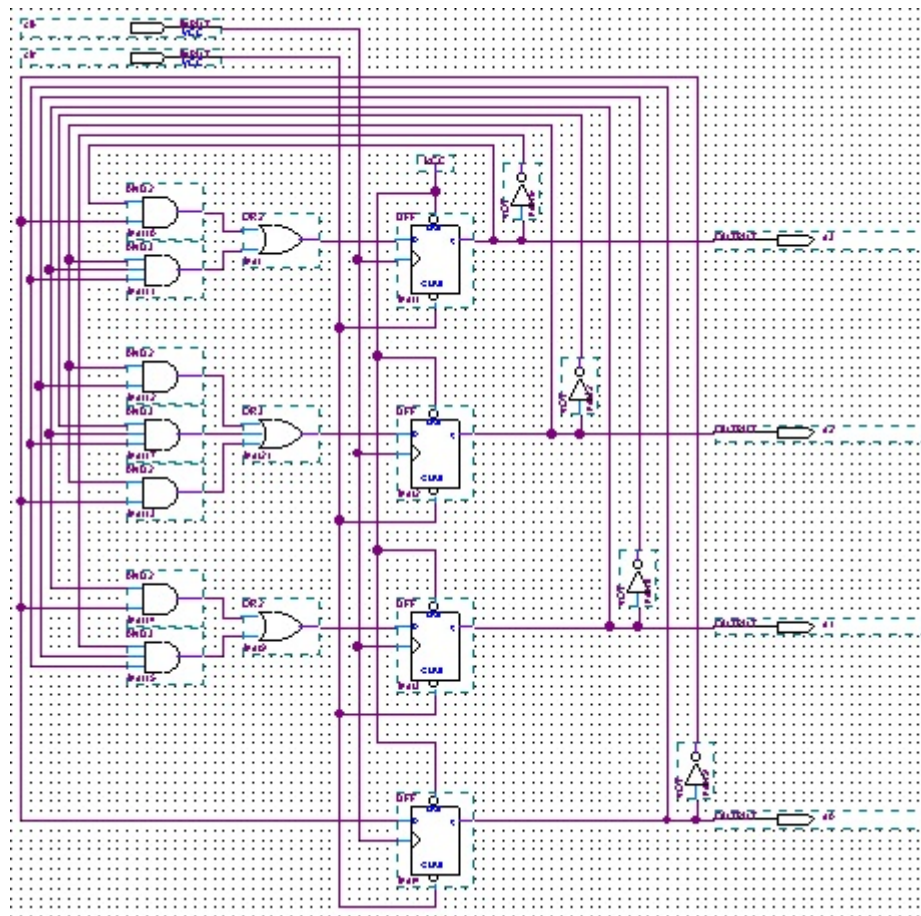


Figure 7.1 *counter0to9* circuit with *clr* pin

Input pin name: *clk* and *clr*

Output pins names: *q3*, *q2*, *q1* and *q0*

2. Create a new symbol for *counter0to9* as shown in Figure 7.2. Overwrite the old symbol.

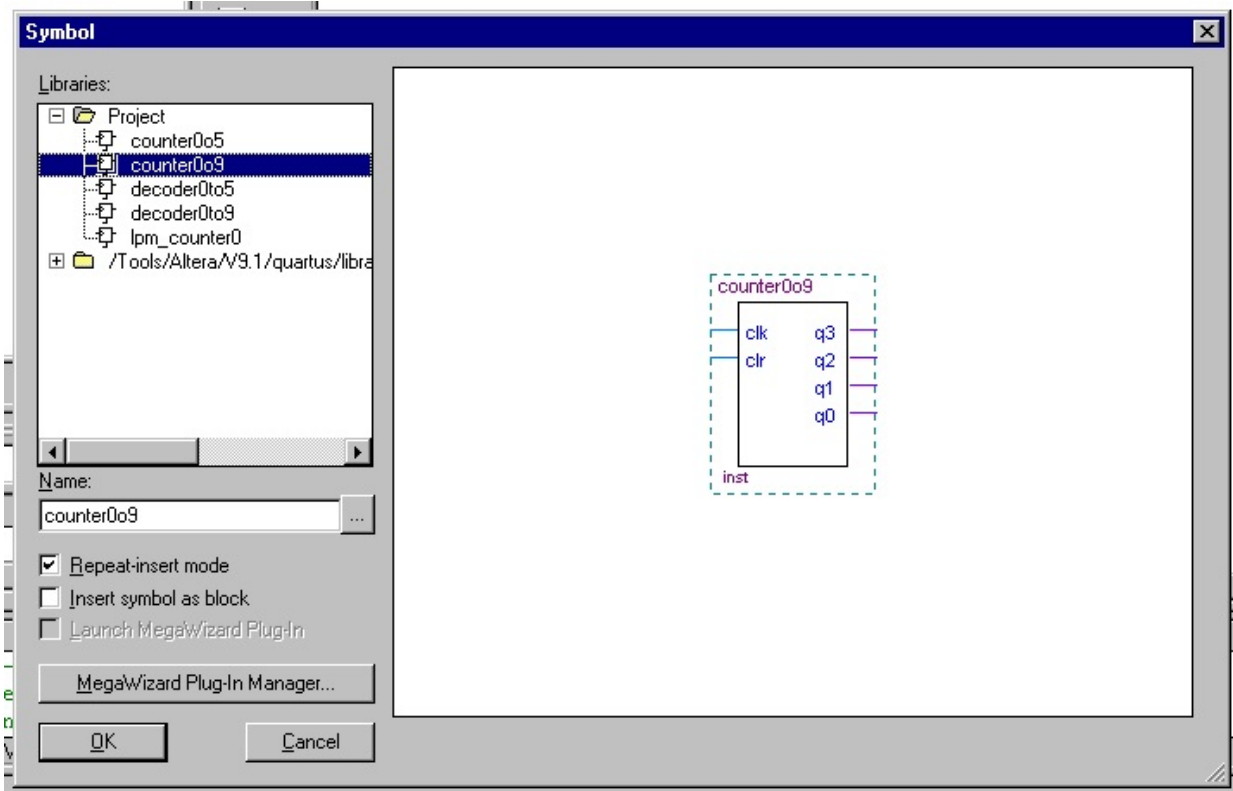


Figure 7.2 *counter0to9* symbol with *clr*

- Open *counter0to5* circuit and include a *clr* pin as shown in Figure 7.3.

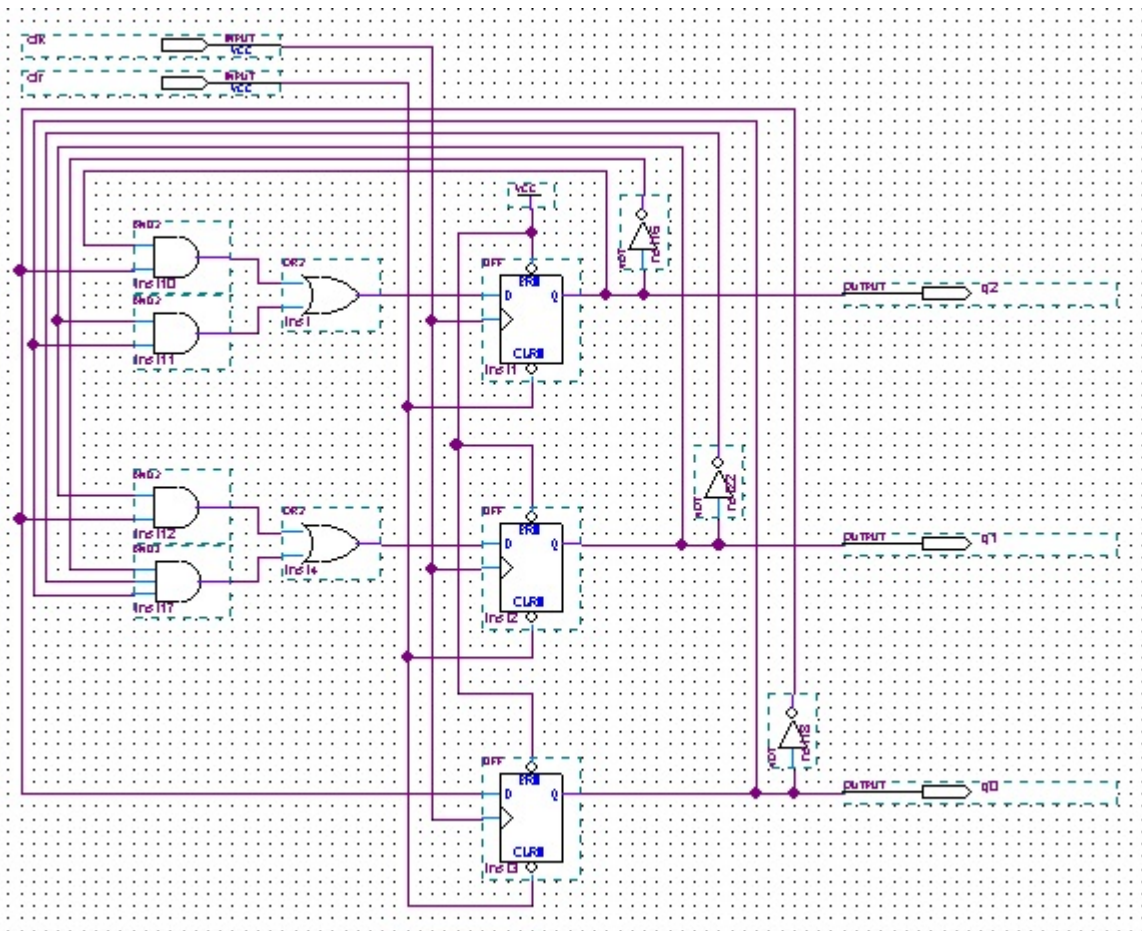


Figure 7.3 *counter0to5* circuit with *clr* pin

Input pin name: clk and clr

Output pins names: q2, q1 and q0

4. Create a new symbol for *counter0to5* as shown in Figure 7.4. Overwrite the old symbol.

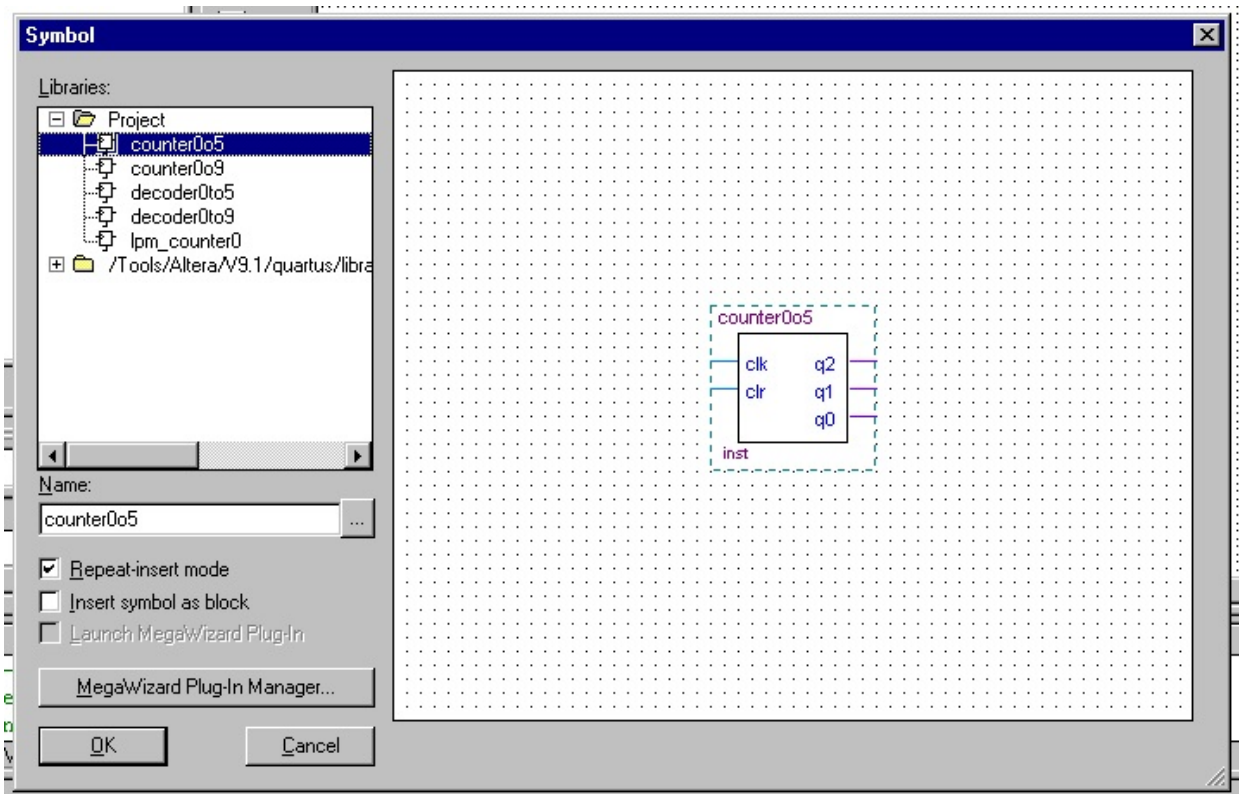


Figure 7.4 *counter0to5* symbol with clr

5. Select and delete the *lpm_counter* symbol (modulus count = 50,000,000) on the *stopwatch* circuit.

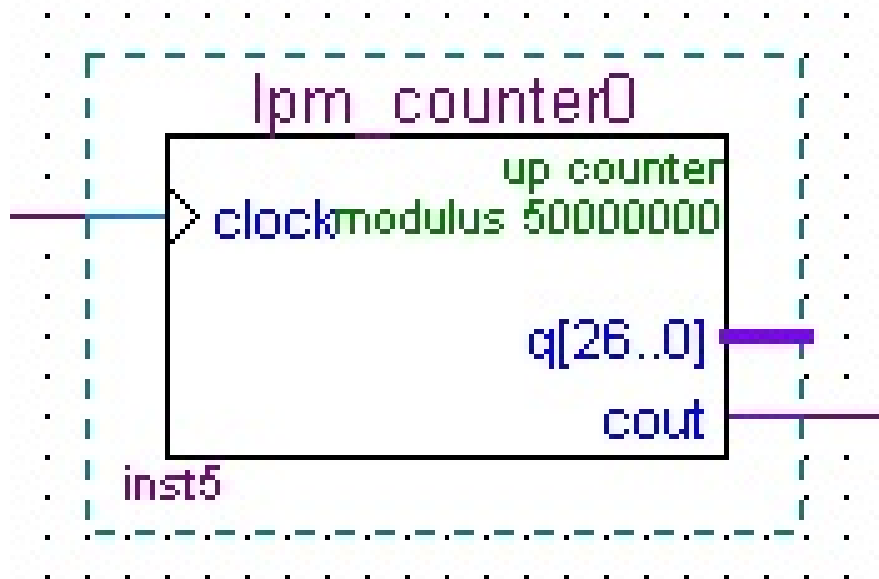



Figure 7.5 Delete *lpm_counter* symbol with modulus count = 50,000,000

6. Recreate the *lpm_counter* symbol with modulus count = 5,000,000.

Double-click on the blank space in the Graphic Editor window, or Click on the Symbol Tool icon  in the toolbar. A pop-up box in Figure 7.6 will appear. Type *lpm_counter* in the search bar to locate the symbol and Click **OK**.

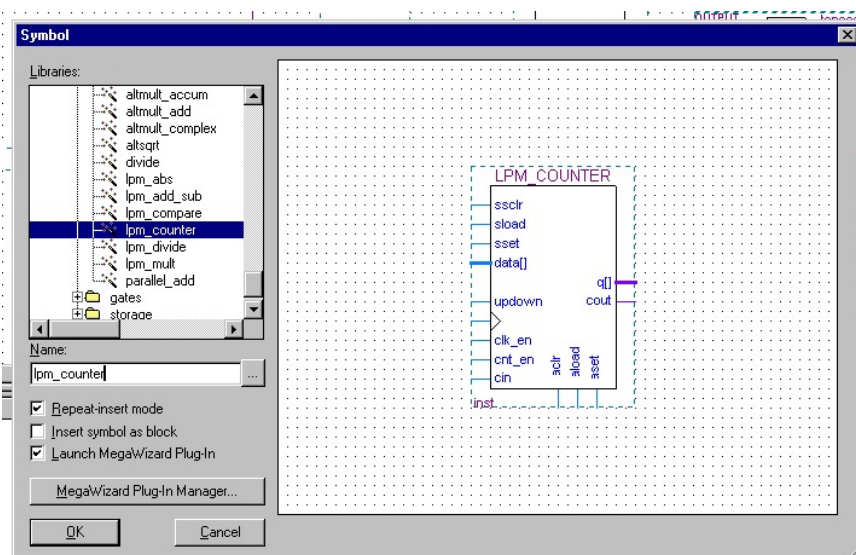


Figure 7.6 Choose *lpm_counter* from the library

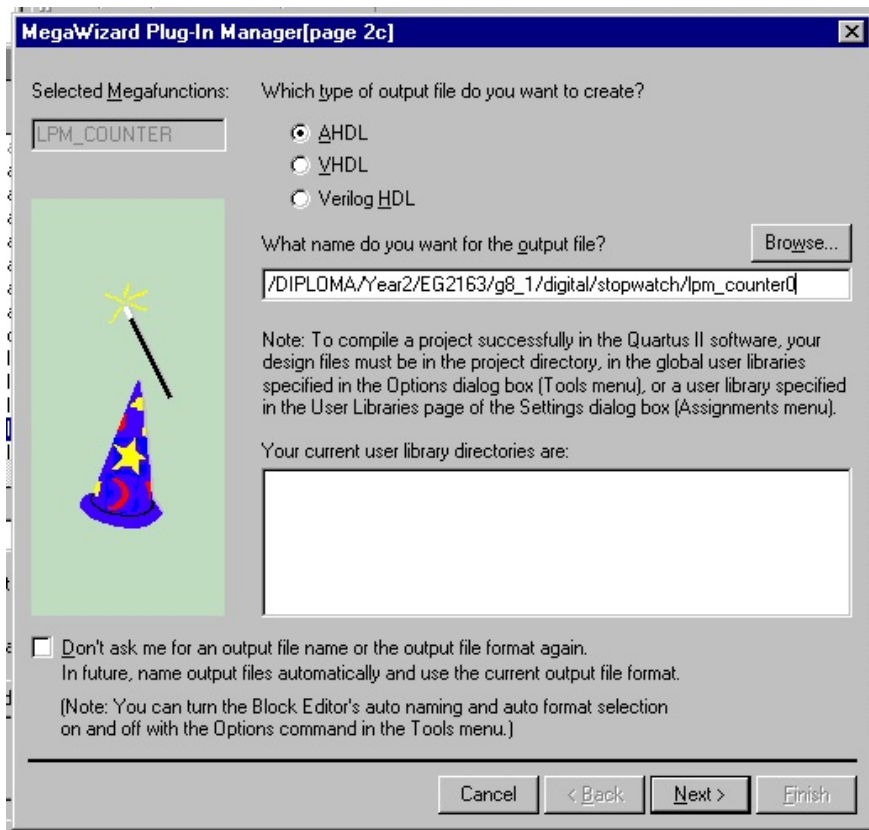


Figure 7.7 Change output file name from *lpm_counter1* to *lpm_counter0*

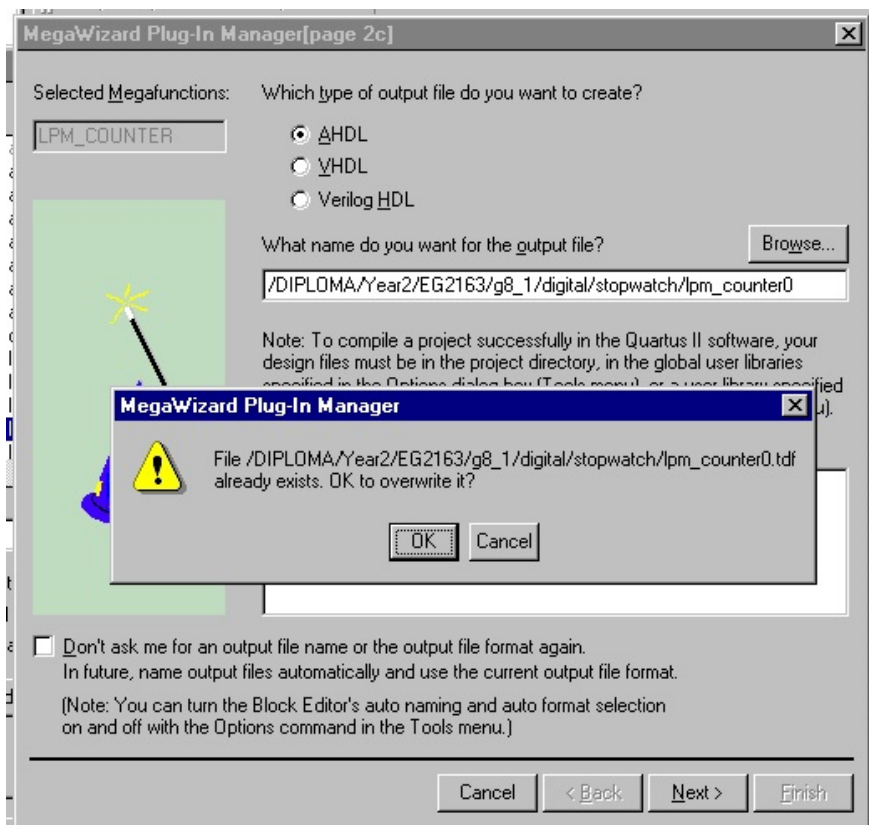


Figure 7.8 Click **OK** to overwrite

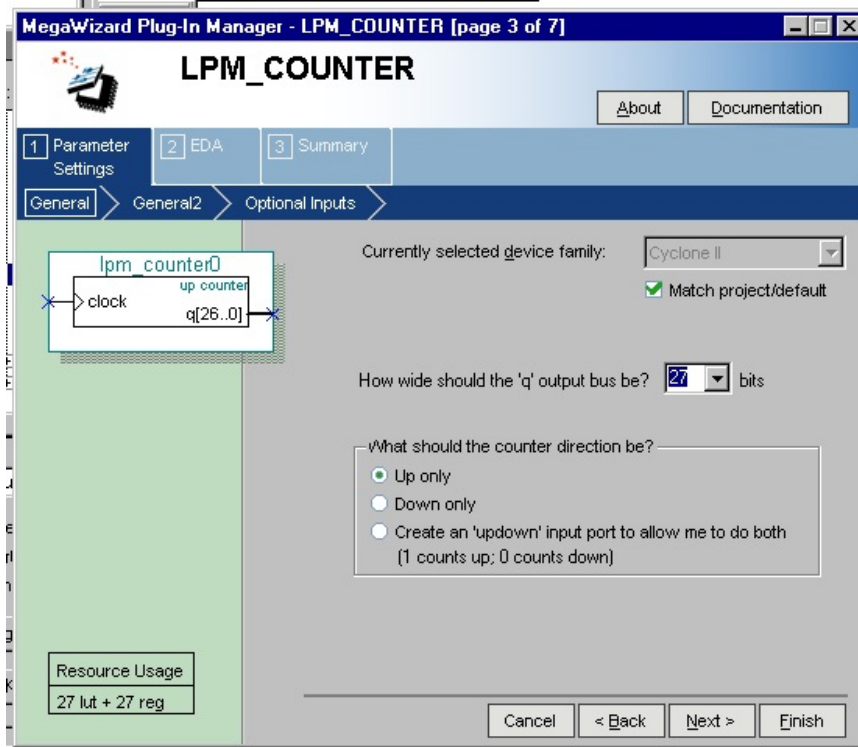


Figure 7.9 $2^{26} = 67,108,864 \Rightarrow$ Wide of 'q' output bus: 27 bits Click *Next*

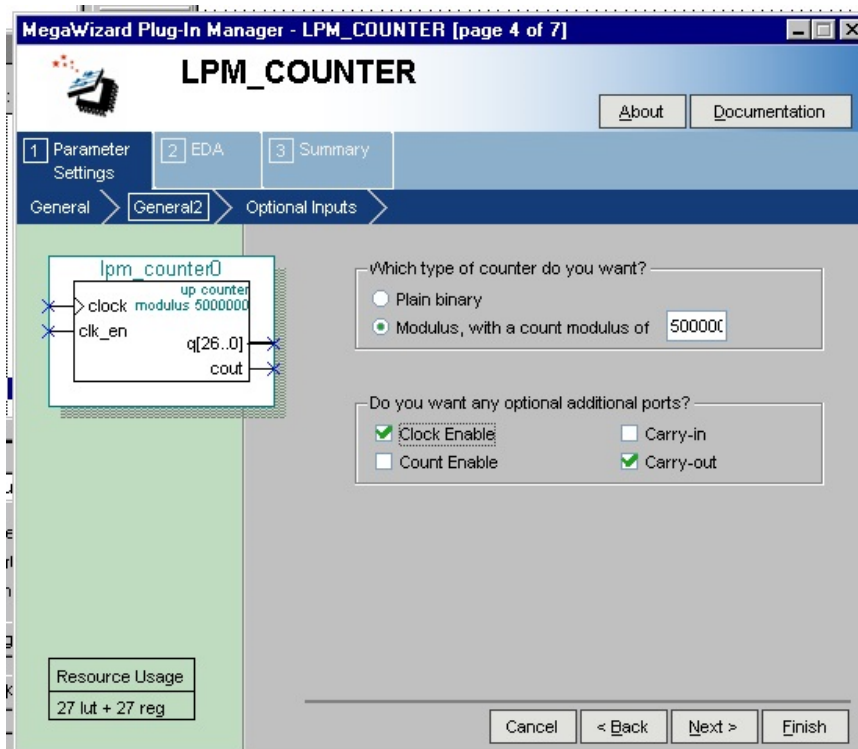


Figure 7.10 Modulus with count 5,000,000 with *Clock Enable* and *Carry-out* ports Click *Next*

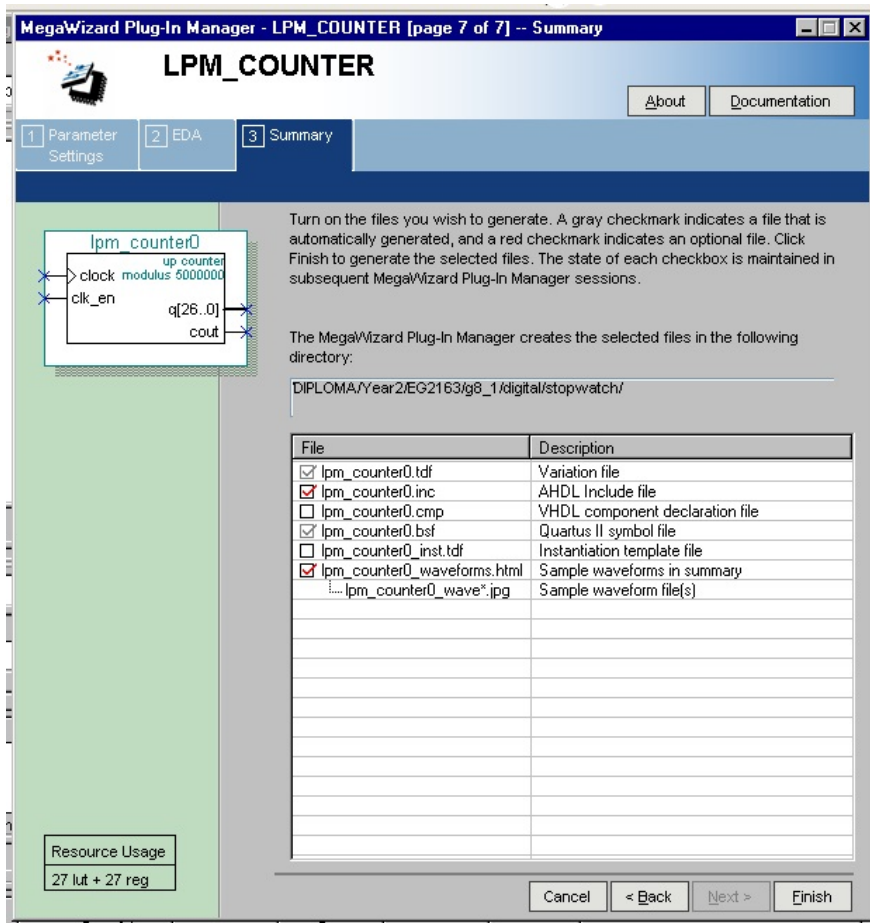


Figure 7.13 Click *Finish*

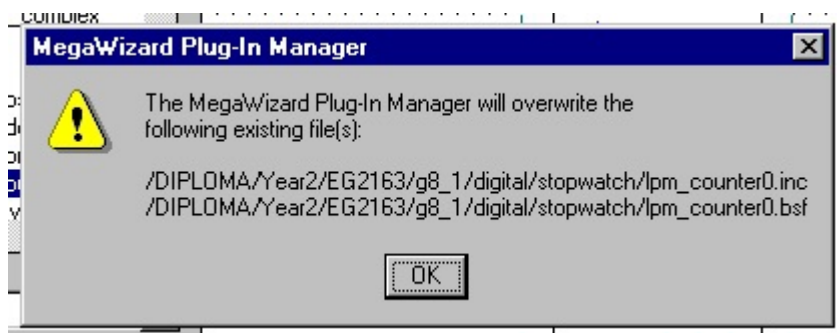


Figure 7.14 Click *OK*

7. Complete the *stopwatch* circuit as shown in Figure 7.15. Click **File > Save**.

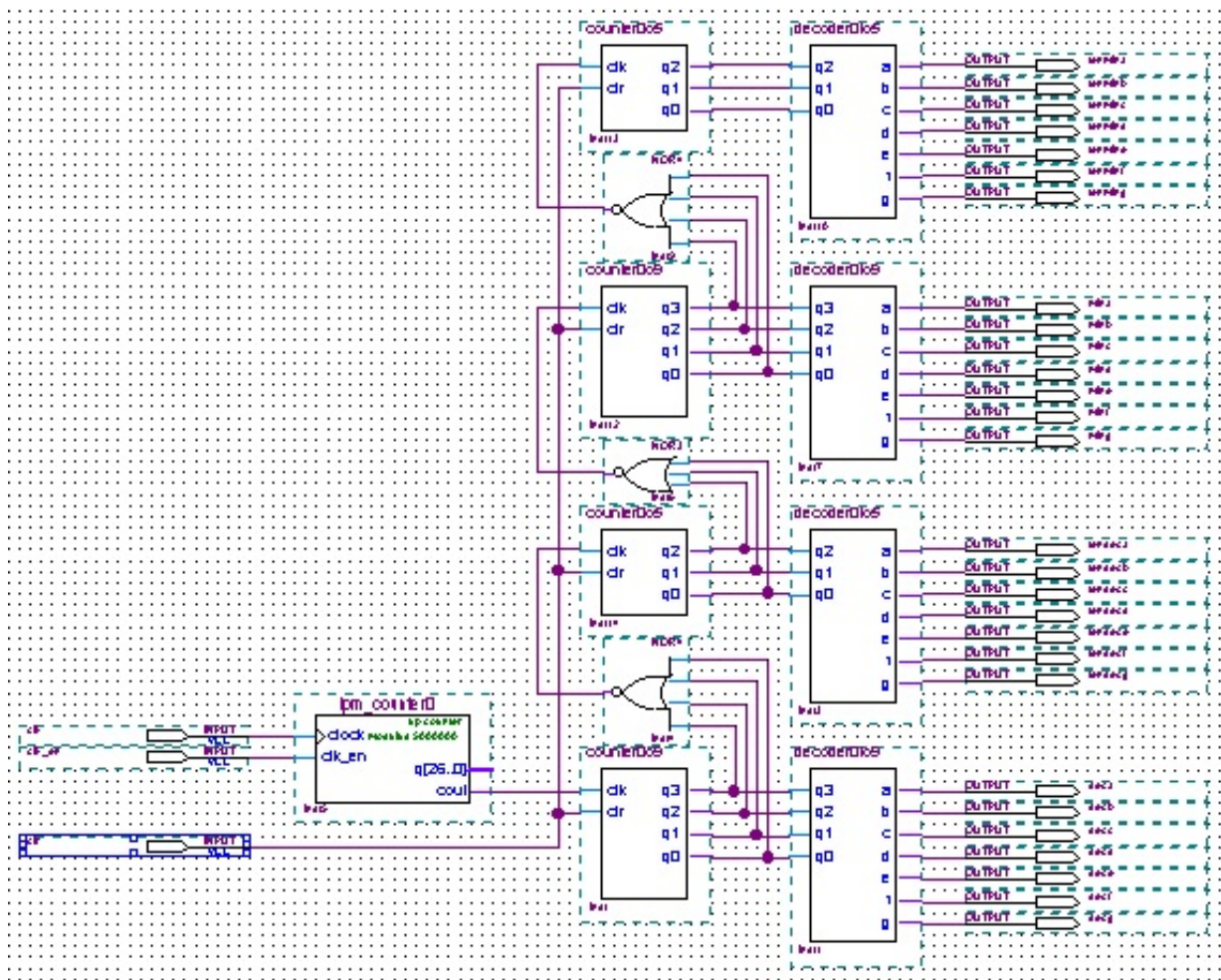


Figure 7.15 Complete stopwatch circuit

Input pin name: clk clk_en and clr

*Output pins names: tenmina, tenminb, tenminc, tenmind, tenmine, tenminf and tenming
mina, minb, minc, mind, mine, minf and ming
tenseca, tensecb, tensecc, tensecd, tensece, tensecf and tensecg
seca, secb, secc, secd, sece, secf and secg*

8. Pin Assignment

You can import pin assignments by choosing *Assignments > Import Assignments*. This opens the dialogue in Figure 7.16 to select the file to import.

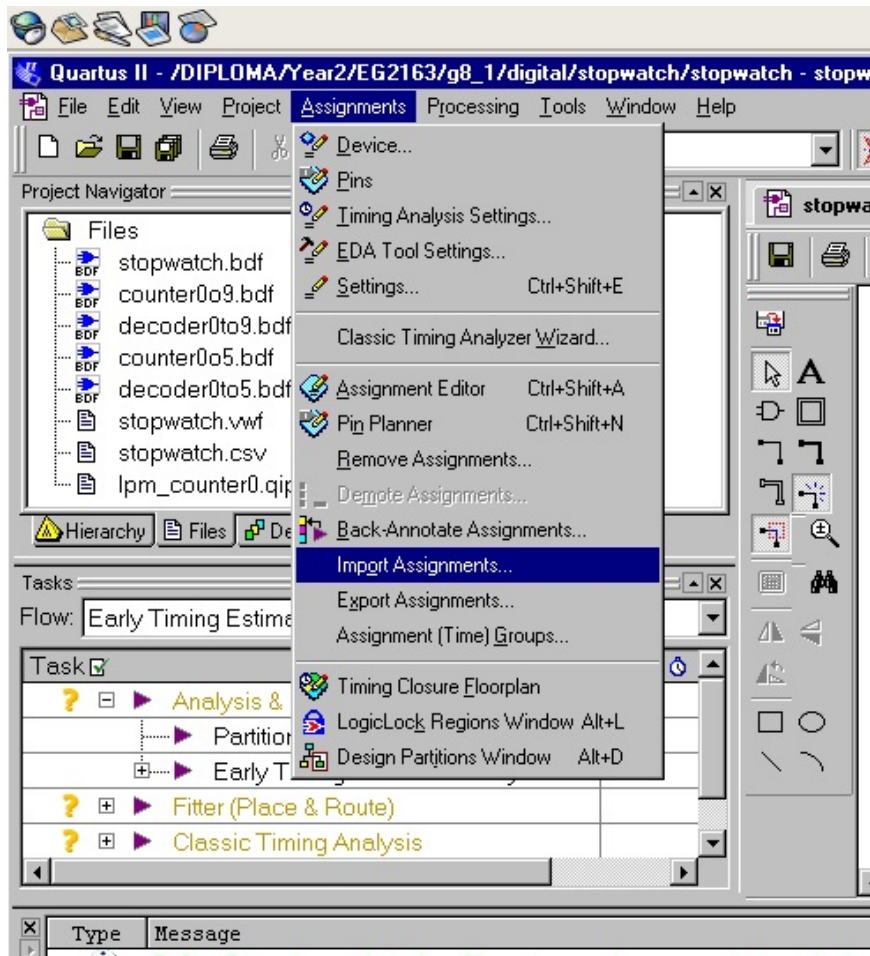


Figure 7.16 Importing the pin assignments

Browse to select the desired file *stopwatch.csv*. Click *Open*.

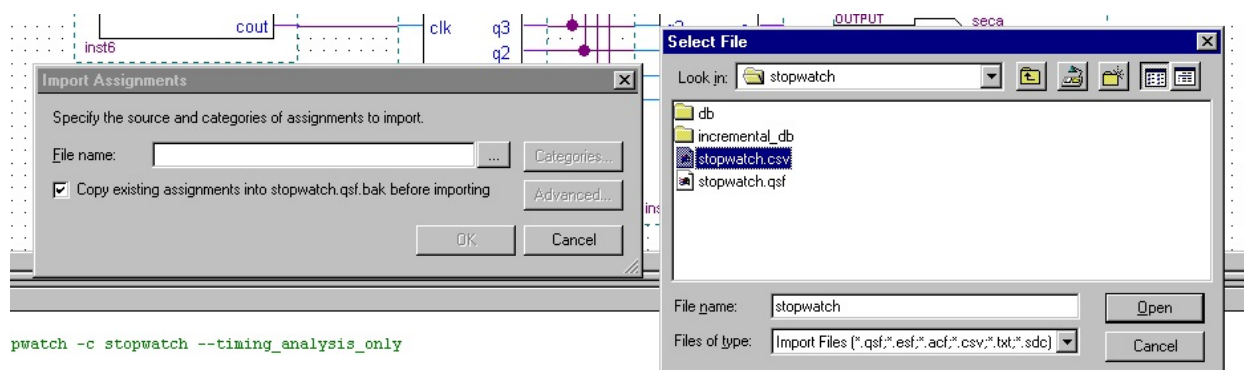


Figure 7.17 Select *stopwatch.csv*

Click **OK** to confirm pins assignments file *stopwatch.csv*.

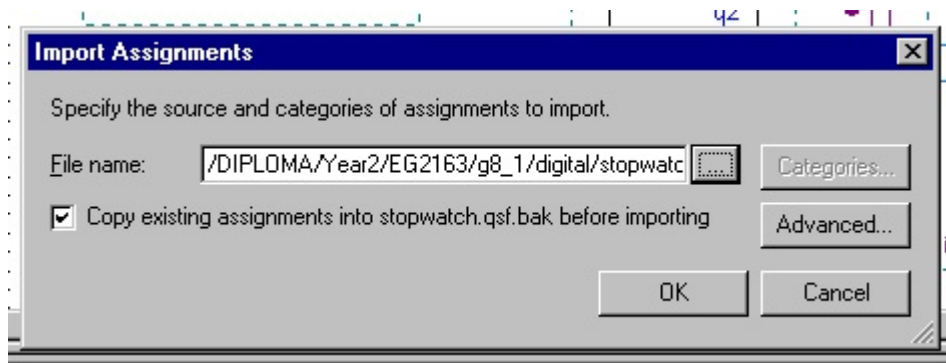


Figure 7.18 Confirm pin assignments file *stopwatch.csv*

9. Compile the circuit with pin assignments as shown in Figure 7.19 and ensure no error (Ignore warning/s).

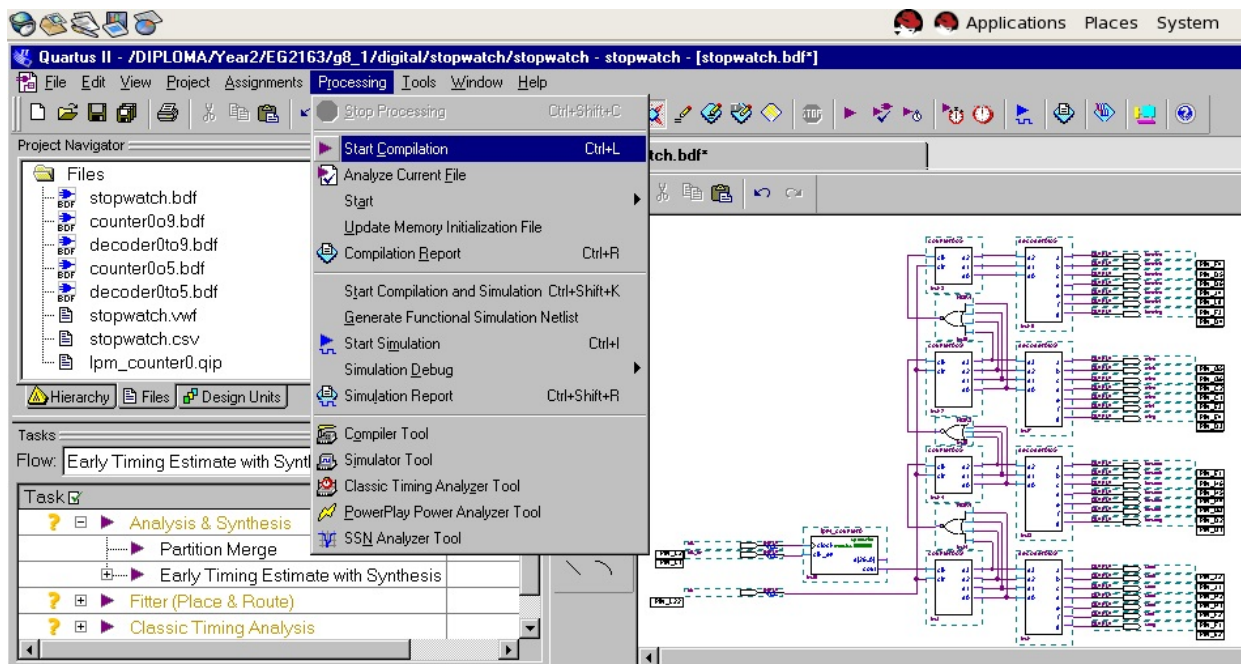


Figure 7.19 Compile the complete stopwatch circuit with pin assignments

10. Programming and Configuring the FPGA Device

Select **Tools > Programmer** as shown in Figure 7.20.

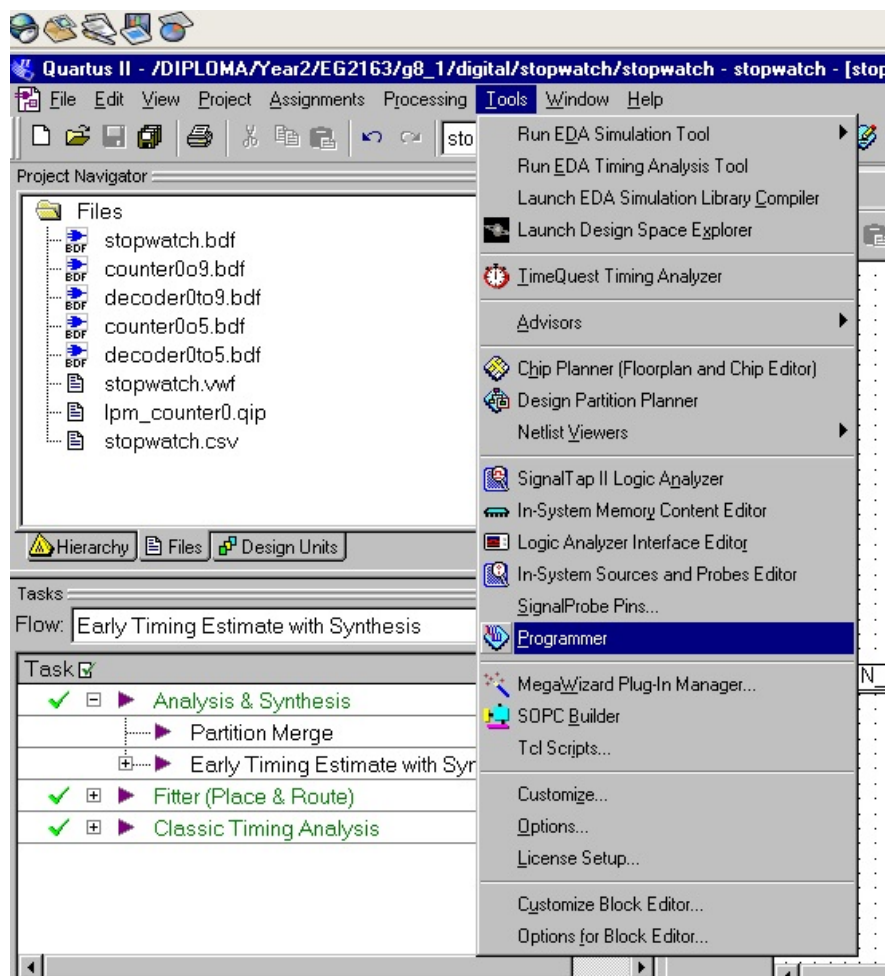


Figure 7.20 Programmer tools

It is necessary to specify the programming hardware (**USB Blaster**) and the mode (**JTAG**) that should be used. If it is not automatically detected, Click the *Hardware Setup* button and select the *USB-Blaster* in the pop-up window and select **JTAG** in the Mode box as shown in Figure 7.21 and Figure 7.22.

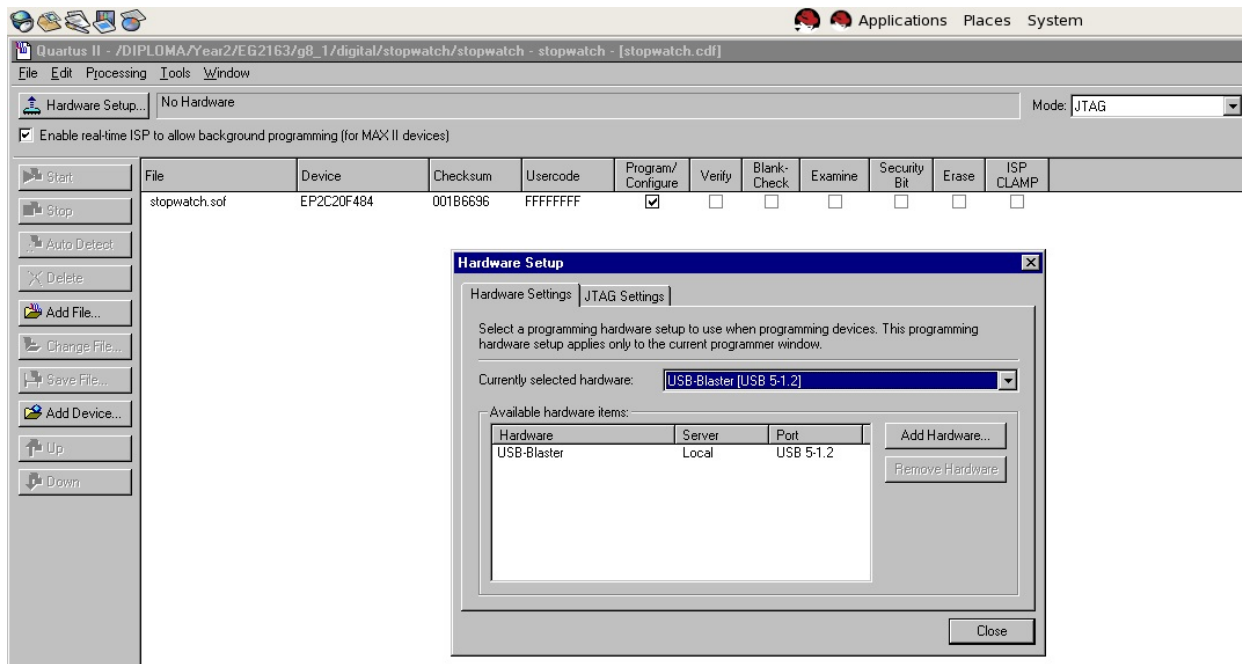


Figure 7.21 If Hardware Setup not detected automatically

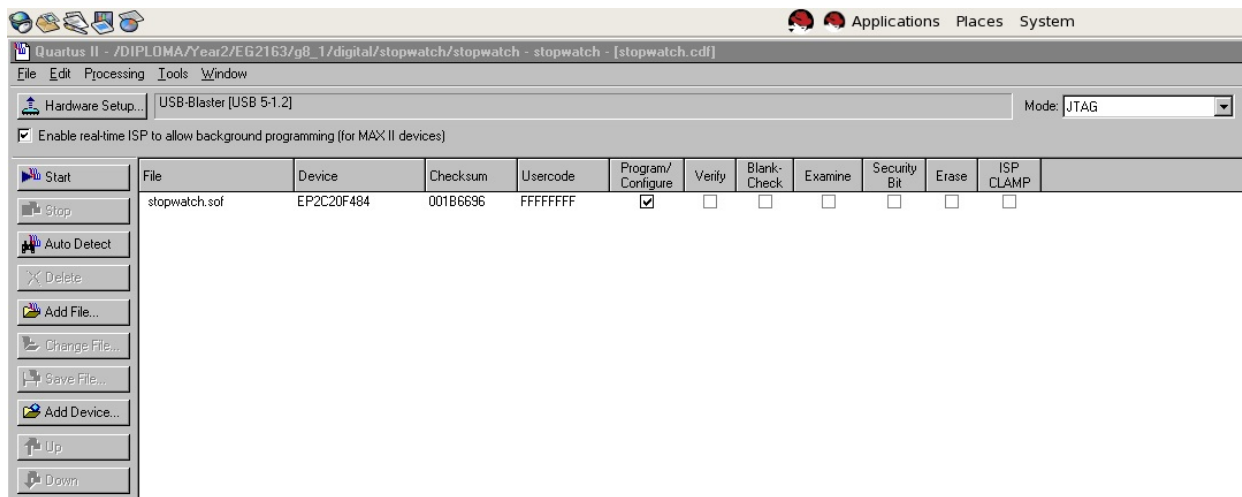


Figure 7.22 Correct Hardware Setup window

Click **Start**. Having downloaded the configuration data into the FPGA device, you can now test the implemented circuit. If you need to make change/s to the design, first close the Programmer window. Then make the desired change/s, compile and reprogram the board. Repeat the process until you obtain the desired results.